ArachNet Designs Water Droplet Part 2



Supposed this is our textured background or you can use any color background.

- 1. Create a path using Pen Tool.
- 2. Save the path and name it Path 1. And create a new Layer.

3. Load the selection using Path 1 by holding down Ctrl and click the Path 1 thumbnail in Paths tab. Feather it, enter 5 or 6 [Ctrl + Alt + D, or Shift + Ctrl + D for PS 4.0]. Nudge it 7 times down and right. Inverse, Shift + Ctrl + I. Hold down Shift + Ctrl + Alt and click on Path 1.

4. Fill it with 75% black, Edit/Fill. Load again Path 1 selection, feather 7, nudge it 7 times up and left. Inverse and hold down Shift + Ctrl + Alt and click Path 1.

- 5. Fill it with 55 % white.
- 6. Here's what's gonna look like.

7. Load Path 1 selection and contract it, Select/Modify/Contract, enter 4 or 5. Use Lasso Tool [Press L] and subtract a portion of the selection by holding down Alt key. See left image. You can also save the selection if you like.

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 $\mathbf{8}.$ Use the Brush Tool [Press B] and apply whites on some part like so, on a new layer.

9. Hide the selection [Ctrl + H] or deselect it. To make it more realistic, load a selection using Path 1, distort it [Filter/Distort/Spherize...] enter an amount of 75-90. Then hit OK.



10. Create a new layer above Background and add a little dropshadow.



Ta-daa!