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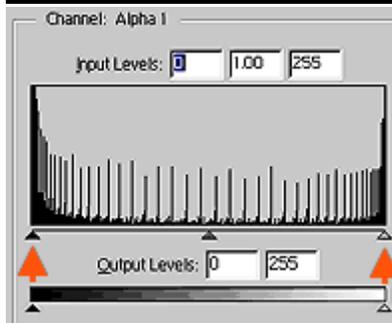
Rounded Corners



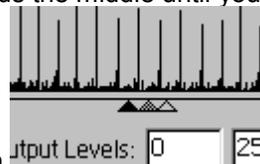
1 For this tip I will use a small basic interface for an example. Open new document about 200 x 200, White foreground and black background. Go to the channels tab, Make a new channel and name it Body. Draw out a square with the rectangle marquee tool and fill with white. With the marquee tools make some shapes for buttons and fill them in with black as you go.



2 **Filter>Blur>Gaussian Blur**, Keep blurring till you have a result like you see to the right (Smooth corners and rounded nice), I used a setting of 3.0 for my small interface, bigger ones you should blur between 6.0 and 9.0, Just make sure you don't set it so high you wash everything out.



3 Ok now lets smooth it out! Go to **Image>Adjust>Levels**, Pull the left black and right white faders towards the middle until your blurred body



is nice and smooth.



4 There you have it! Now just click on the RGB channel and go back to the layers tab, make a new layer and load your body selection and fill with some color.