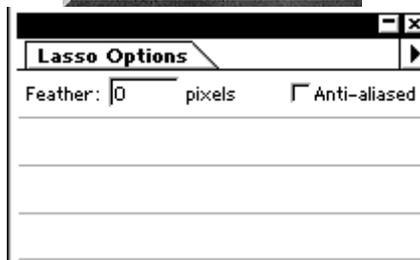
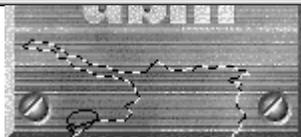


Cracks

1 Open an image for applying the cracks to.



2 Double click the Lasso Tool on the tool bar to select the Tool and to bring up the Lasso Options. Make sure Anti-Aliased is **Unchecked** and feather is set to 0. This is so we know it will be nice and sharp and no smoothing or soft edges.

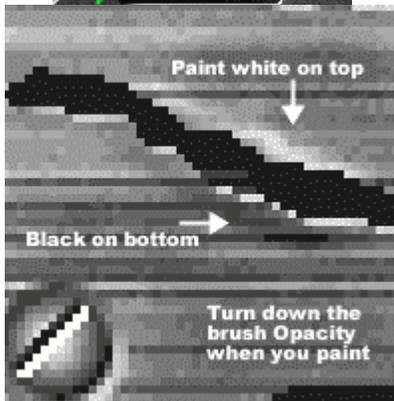


3 Make a New Layer. On the image now, jiggle the mouse and make a crack of some sort with the lasso. You'll need to start at one point and then eventually return to that same point (like shown). This takes a little artistic skill from you to make a really cool one. So if you don't like the first try, then hit undo.

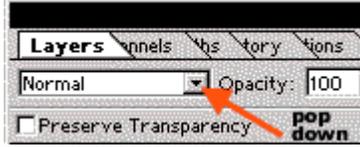


4 After you have made a crack design, fill it with 100% white by using the paint brush or going to **Edit>Fill** and choosing White.

5 Offset the selection one pixel up and then to the left one pixel using the arrow keys on the keyboard.



6 Fill the selection with Dark Gray. Now choose "Hard Light" from the layers pop down menu.



You can Deselect it now by going to **Select>Deselect**.

7 To add the hollow look, go to **Layer>Effects>Inner Shadow**. If you don't want this look, then fill with Black instead of Dark Gray on step 6.

8 This next step we will be adding some details to the cracks. Zoom into an area. Paint some Highlights above the crack and a dark shadow below the crack like I have shown, this makes it looked popped out a little. You will need to be creative and artistic, try and play around a little bit.

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